

TTIC 31230, Fundamentals of Deep Learning

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Backpropagation for Scalar Source Code

Backpropagation (backprop)

Backpropagation is the method frameworks use to compute $\nabla_{\Phi} \mathcal{L}_{\Phi}(z)$ for source code $\mathcal{L}_{\Phi}(z)$.

Some Simple Source Code

The expression

$$\mathcal{L} = \sqrt{x^2 + y^2}$$

can be transformed to the assignment sequence

$$\begin{aligned} u &= x^2 \\ v &= y^2 \\ r &= u + v \\ \mathcal{L} &= \sqrt{r} \end{aligned}$$

Source Code

1. $u = x^2$
2. $w = y^2$
3. $r = u + w$
4. $\mathcal{L} = \sqrt{r}$

For each variable z , the derivative $\partial\mathcal{L}/\partial z$ will get computed in reverse order.

- (4) $\partial\mathcal{L}/\partial r = \frac{1}{2\sqrt{r}}$
- (3) $\partial\mathcal{L}/\partial u = \partial\mathcal{L}/\partial r$
- (3) $\partial\mathcal{L}/\partial w = \partial\mathcal{L}/\partial r$
- (2) $\partial\mathcal{L}/\partial y = (2y) * (\partial\mathcal{L}/\partial w)$
- (1) $\partial\mathcal{L}/\partial x = (2x) * (\partial\mathcal{L}/\partial u)$

A More Abstract Example (Still Scalar Values)

$$y = f(x)$$

$$z = g(y, x)$$

$$u = h(z)$$

$$\mathcal{L} = u$$

For now assume all values are scalars (single numbers rather than arrays).

We will “backpropagate” the assignments the reverse order.

Backpropagation (Scalar Values)

$$y = f(x)$$

$$z = g(y, x)$$

$$u = h(z)$$

$$\mathcal{L} = \textcolor{red}{u}$$

$$\partial \mathcal{L} / \partial u = 1$$

Backpropagation (Scalar Values)

$$y = f(x)$$

$$z = g(y, x)$$

$$u = h(\textcolor{red}{z})$$

$$\mathcal{L} = u$$

$$\partial \mathcal{L} / \partial u = 1$$

$$\partial \mathcal{L} / \partial z = (\partial \mathcal{L} / \partial u)(\partial u / \partial z) \quad (\text{this uses the value of } z)$$

Backpropagation (Scalar Values)

$$y = f(x)$$

$$z = g(\textcolor{red}{y}, x)$$

$$u = h(z)$$

$$\mathcal{L} = u$$

$$\partial \mathcal{L} / \partial u = 1$$

$$\partial \mathcal{L} / \partial z = (\partial \mathcal{L} / \partial u)(\partial u / \partial z) \quad (\text{this uses the value of } z)$$

$$\partial \mathcal{L} / \partial y = (\partial \mathcal{L} / \partial z)(\partial z / \partial y) \quad (\text{this uses the value of } y \text{ and } x)$$

Backpropagation (Scalar Values)

$$y = f(\textcolor{red}{x})$$

$$z = g(y, \textcolor{red}{x})$$

$$u = h(z)$$

$$\mathcal{L} = u$$

$$\partial \mathcal{L} / \partial u = 1$$

$$\partial \mathcal{L} / \partial z = (\partial \mathcal{L} / \partial u)(\partial u / \partial z) \quad (\text{this uses the value of } z)$$

$$\partial \mathcal{L} / \partial y = (\partial \mathcal{L} / \partial z)(\partial z / \partial y) \quad (\text{this uses the value of } y \text{ and } x)$$

$\partial \mathcal{L} / \partial x = ???$ Oops, we need to add up multiple occurrences.

Backpropagation (Scalar Values)

$$y = f(\textcolor{red}{x})$$

$$z = g(y, \textcolor{red}{x})$$

$$u = h(z)$$

$$\mathcal{L} = u$$

Each framework program variable denotes an **object** (in the sense of C++ or Python).

$x.value$ and $x.grad$ are attributes of the **object** x .

Values are computed “forward” while gradients are computed “backward”.

Backpropagation (Scalar Values)

$$y = f(x)$$

$$z = g(y, x)$$

$$u = h(z)$$

$$\mathcal{L} = u$$

$$z.\text{grad} = y.\text{grad} = x.\text{grad} = 0$$

$$u.\text{grad} = 1$$

Invariant: The gradients are correct for the red program.

Backpropagation (Scalar Values)

$$y = f(x)$$

$$z = g(y, x)$$

$$u = h(z)$$

$$\mathcal{L} = u$$

$$z.\text{grad} = y.\text{grad} = x.\text{grad} = 0$$

$$u.\text{grad} = 1$$

$$z.\text{grad} += u.\text{grad} * (\partial u / \partial z)$$

Invariant: The gradients are correct for the red program.

Backpropagation (Scalar Values)

$$y = f(x)$$

$$z = g(y, x)$$

$$u = h(z)$$

$$\mathcal{L} = u$$

$$z.\text{grad} = y.\text{grad} = x.\text{grad} = 0$$

$$u.\text{grad} = 1$$

$$z.\text{grad} += u.\text{grad} * (\partial u / \partial z)$$

$$y.\text{grad} += z.\text{grad} * (\partial z / \partial y)$$

$$x.\text{grad} += z.\text{grad} * (\partial z / \partial x)$$

Backpropagation (Scalar Values)

$$y = f(x)$$

$$z = g(y, x)$$

$$u = h(z)$$

$$\mathcal{L} = u$$

$$z.\text{grad} = y.\text{grad} = x.\text{grad} = 0$$

$$u.\text{grad} = 1$$

$$z.\text{grad} += u.\text{grad} * (\partial u / \partial z)$$

$$y.\text{grad} += z.\text{grad} * (\partial z / \partial y)$$

$$x.\text{grad} += z.\text{grad} * (\partial z / \partial x)$$

$$x.\text{grad} += y.\text{grad} * (\partial y / \partial x)$$

$$w.\text{grad} \text{ holds } \frac{\partial \mathcal{L}}{\partial w}$$

END